

# NYU MAGNET NEW TALENT 2017

NYU  
MAGNET  
NEW TALENT  
2017

Bxmc



NYU

TANDON SCHOOL  
OF ENGINEERING





NYU

TANDON SCHOOL  
OF ENGINEERING

ExmC



# NYU MAGNET NEW TALENT 2017

NYU TANDON SCHOOL OF ENGINEERING  
MAGNET  
2 METROTECH CENTER, 8TH FLOOR  
BROOKLYN, NEW YORK

[BXMC.POLY.EDU](http://BXMC.POLY.EDU)



**WE HAVE UX DESIGNERS, FRONT END DEVELOPERS, BACK END DEVELOPERS, CREATIVE CODERS, AUGMENTED REALITY EXPERTS, INTERACTION DESIGNERS, 3D FABRICATION AND MODELING GURUS, EXPERIMENTAL MEDIA ARTISTS, GAME DESIGNERS, CREATIVE DIRECTORS, ART DIRECTORS, CONCEPTUAL DESIGNERS, MOTION CAPTURE SYSTEM DESIGNERS, CONTENT STRATEGISTS, DIGITAL BRANDING THINKERS, PROBLEM SOLVERS, 3D MAKERS, SOCIAL MEDIA WIZARDS, HCI SPECIALISTS, PHYSICAL COMPUTING MASTERMINDS, MEDIA PRODUCERS, EXPERIMENTAL VIDEO ARTISTS, AND MANY MORE.**



# GROW YOUR TEAM WITH A TALENTED NYU STUDENT

## ABOUT MAGNET

NYU MAGNET is NYU's premiere downtown Brooklyn space, featuring 40,000 square feet of digital labs, classrooms, studios, and research facilities. Participating NYU students represent a variety of MAGNET academic programs including NYU Tandon's Integrated Digital Media Program, Steinhardt's Educational Communication and Technology Program, NYU Tandon's Game Engineering, and the Tisch School of the Arts NYU Game Center.

Our students are looking for full-time, part-time, freelance, and internship positions.

Contact      Eric Maiello // Academic Coordinator // 646.997.0720 // [eric.maiello@nyu.edu](mailto:eric.maiello@nyu.edu)



# Sara Camnasio

[www.saracamnasio.com](http://www.saracamnasio.com)

Sara is an experience designer, a creative technologist, and a science educator. Although her background is in physics and astronomy, she is currently involved in service and UX design projects, as well as hands-on STEAM education. Her jam is multi-disciplinary projects that require team work, lots of problem-solving and are social-good oriented.

## Skills

Creative coding, Graphic Design, HTML, CSS, UI, UX, Video production, Web Design, Human Centered Design

## Looking For

Full-time 

Part-time 

Freelance 

Internship 

## Languages

C, C++, Javascript, Python (4+ years), IDL, SQL, Processing

[\*\*sara.camnasio@gmail.com\*\*](mailto:sara.camnasio@gmail.com)

[\*\*linkedin.com/in/saracamnasio\*\*](https://linkedin.com/in/saracamnasio)















# Olivia Cabello

[www.olivia-cabello.com](http://www.olivia-cabello.com)

I'm currently an IDM masters student with a background in computer science/mathematics and psychology. My interests lie in user experience design and human centered design. I'm passionate about tackling the challenges of designing accessible systems and further exploring UX in AR/VR spaces. More specifically, I am interested in designing interfaces for immersive environments with accessibility in mind. My experience includes designing interfaces for web, mobile, tablet, and AR applications.

## Skills

Creative coding, HTML, CSS, UI, UX, Web Design, Human Centered Design

## Looking For

Full-time 

Part-time 

Freelance 

Internship 

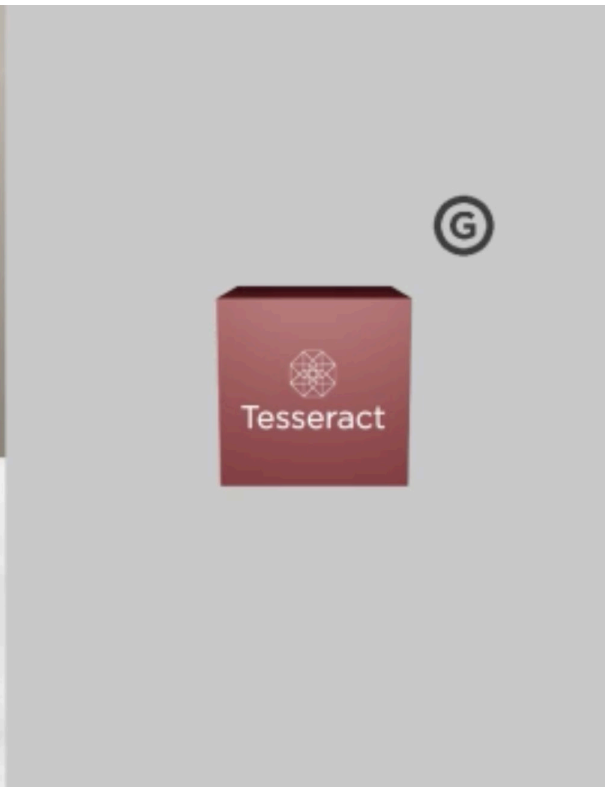
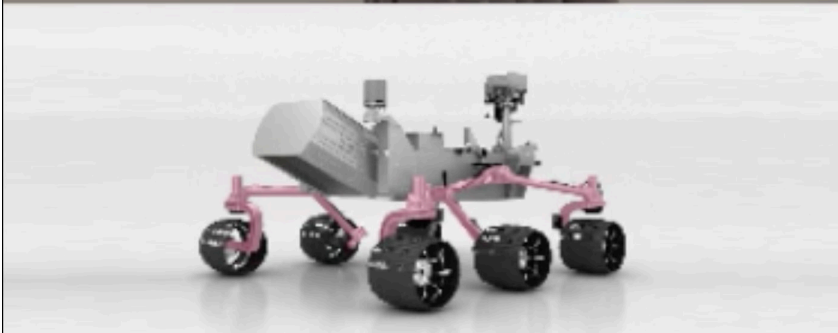
## Languages

Javascript, Ruby

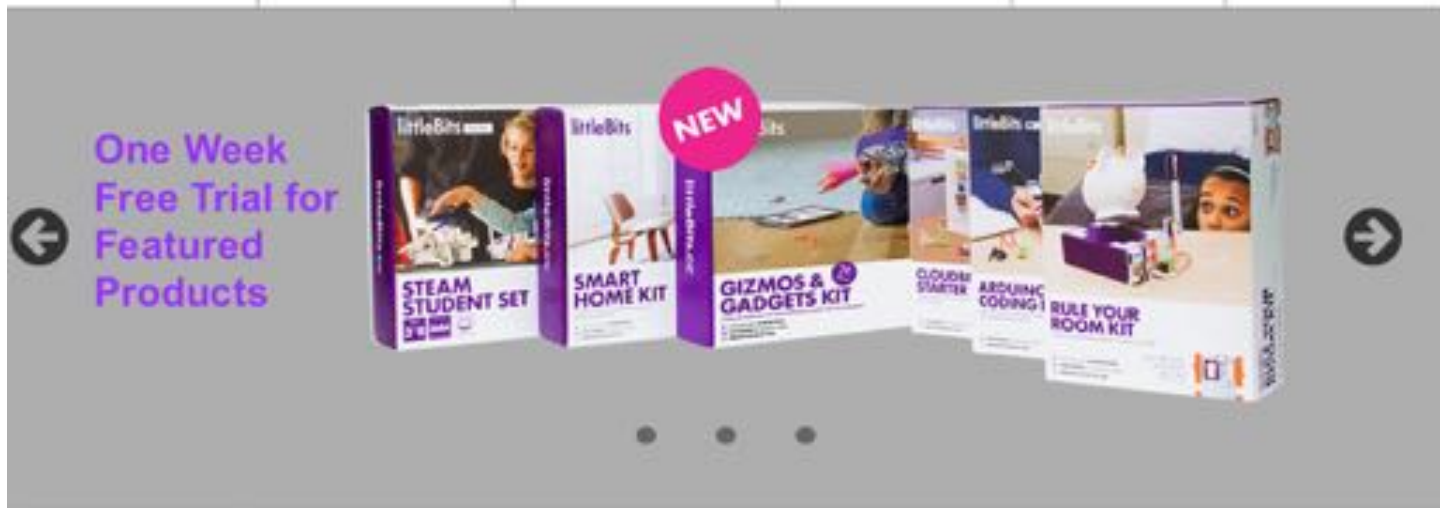
[ocg218@nyu.edu](mailto:ocg218@nyu.edu)

[linkedin.com/in/cabelloolivia](https://www.linkedin.com/in/cabelloolivia)









← All Categories

← Drawing & Crafts

Ratings

☐ ★★★★★

☐ ★★★★☆

☐ ★★★☆☆

☐ ★★☆☆☆

☐ ★☆☆☆☆

Prices

☐ \$ 0 - 25

☐ \$ 26 - 50

☐ \$ 51 - 100

☐ \$ 101 - 250

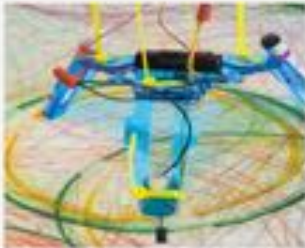
☐ \$ 251 +

Age

☐ 0 - 5 years old

☐ 6 - 10 years old

Top picks this week




AnBot Toys

Spinbot Kit

★★★★★

\$ 29.99

ADD TO CART




Mokka

Jix Construction Toy Box Set

★★★★★

\$ 25.00

ADD TO CART



Tinkersphere

Air Powered Car Project Kit

★★★★★

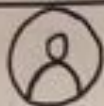
\$ 26.99

ADD TO CART



Vid Code

Create Custom Reference Profile Hey, User!



Name  
(Edit Profile)

Classes  
Lesson Plans  
Students  
Metrics  
Training



CURRICULUM PROGRESS

UPGRADE ACCOUNT

CUSTOMIZE LESSONS

Current classes:

Class Name #1

Class Name #2

⋮

Featured challenges:

SNAPCHAT CHALLENGE

⋮

Feedback/Help



# Kathleen Chao

[www.kathleenchao.com](http://www.kathleenchao.com)

I am a master's student majoring in Integrated Digital Media with a focus in experience and service design. I will be graduating this December. Currently, I'm looking for freelancing opportunities.

## Skills

UX, Human Centered Design

## Looking For

Full-time

Part-time

Freelance 

Internship

## Languages

Java

[kathleen.chao@nyu.edu](mailto:kathleen.chao@nyu.edu)

[linkedin.com/in/kathleenchao](https://www.linkedin.com/in/kathleenchao)





# *Copenhagen Quest*

Just the right amount of digital interaction



# DarcMatter

Your transparent access to alternative investments.







The advertisement features a dark, moody background with a person working on a laptop. In the foreground, two smartphones are displayed. The white iPhone on the left shows the Espresso app's home screen with the text "Espresso by LinkedIn", "Get Inspired!", and "Find people and ideas that inspire you". The black Android phone on the right shows the app's "People Nearby" screen, listing profiles such as "Peter J. Pomeroy" (Education Analyst), "Kathleen Chen" (Marketing Manager), "Willy Chung" (Marketing), and "Chris Huang" (Marketing). The background image shows a person's hands on a laptop keyboard and a person's face looking at a laptop screen. A small black downward arrow is visible at the bottom center of the image.

# Espresso by LinkedIn

Find people and ideas that inspire you nearby!



# Shuang Liang

[shuang-liang.wixsite.com/  
portfolio](https://shuang-liang.wixsite.com/portfolio)

I am an Integrated Digital Media graduate student. Versatile, reliable and efficient with different projects in Augmented Reality, Virtual Reality, Motion tracking, Mo-cap and 3D design. Have experience in Unity, Unreal engine, Adobe suites, 3D studio max, Maya, etc.

## Skills

Augmented Reality, Creative coding, Game Design, Graphic Design, Motion capture, UI, Video production

## Looking For

Full-time 

Part-time 

Freelance 

Internship 

## Languages

C, C++, C#, Javascript

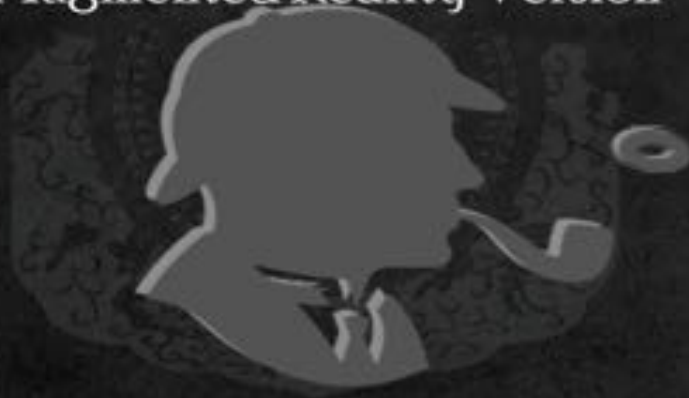
[sl5671@nyu.edu](mailto:sl5671@nyu.edu)

[linkedin.com/in/shuang-liang-27a3b9137](https://linkedin.com/in/shuang-liang-27a3b9137)



# THE SIGN OF THE FOUR

Augmented Reality Version



**Story: Arthur Conan Doyle**

**AR Design: Shuang Liang**



# Lillian Warner

[www.lillianwarner.com](http://www.lillianwarner.com)

I am a UX designer and researcher. I use human-centered design principles to understand and solve problems. I've worked for the past few years in higher education.

## Skills

Augmented Reality, UX,  
Human Centered Design

## Looking For

- Full-time 
- Part-time 
- Freelance 
- Internship 

## Languages

Javascript

[lillian.warner@nyu.edu](mailto:lillian.warner@nyu.edu)

[linkedin.com/in/lillian-warner-a5376488/](https://www.linkedin.com/in/lillian-warner-a5376488/)





# **Holographic Art Portfolio**





openIDEO







STEM Toys For Everyone

[TRACK ORDER](#) [SIGN IN](#)



# Little Einstein Online Toy Store

[HOME](#)

[SHOP](#)

[PLAYGROUND](#)

[ABOUT US](#)



## MAKE: Arduino Uno Starter Kit



### Best Sellers



MAKE: Arduino Beginner's Kit



3D Printing Pen



Knitting Kit

### Popular How-To Guides

#### Arduino Uno: A New Must-Have For All Kids!

BY KATIE, STAFF MEMBER



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[Read More](#)



Make A Catapult Kit



MAKE: Cool 3 Step Projects



Zoob Builderz Blocks

#### The Perfect Kit For Your Science Project

BY LILLIAN, STAFF MEMBER



Lorem ipsum dolor sit amet, consectetur adipiscing elit. Aenean euismod bibendum laoreet.

[Read More](#)

[More >>](#)



**[www.mayukhgoswami.com](http://www.mayukhgoswami.com)**

## Skills

Augmented Reality, Creative coding,  
Graphic Design, Video production,  
animation

## Looking For

Full-time

Part-time 

## Freelance

Internship 

## Languages

C, C++, Java, Javascript

**mg5223@nyu.edu**

[linkedin.com/in/mayukh-goswami-84ba73b2](https://www.linkedin.com/in/mayukh-goswami-84ba73b2)





Facade (2016), procedurally generated audio reactive installation





Modernity (2017), animated illustration series



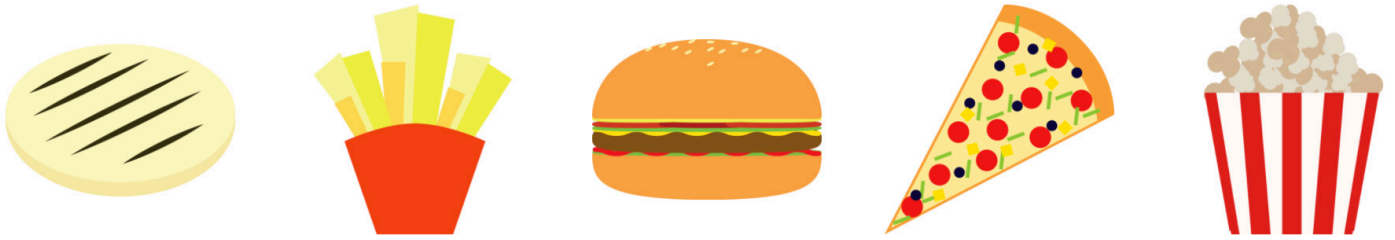


The Lenore Project (2016); print augmented reality art project

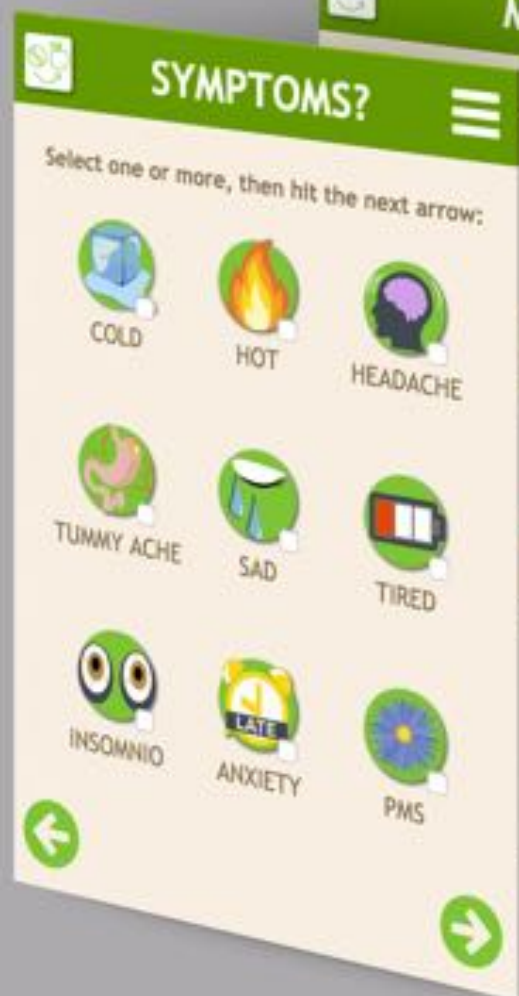


















# Charmaine Sum

[www.charmainesumkt.com](http://www.charmainesumkt.com)

I graduated from Parsons The New School of Design in Communication Design and I have a strong background across user experience and visual design. I previously worked in the product team of a media company BuzzFeed and I was on the product team where I was creating web features, ios and Android Application and I was the lead designer of the the BuzzFeed Internal App.

## Skills

Creative coding, Graphic Design, HTML, CSS, Photography, UI, UX, Web Design, Human Centered Design, iOS and Android Mobile Design

## Looking For

- Full-time 
- Part-time 
- Freelance 
- Internship 

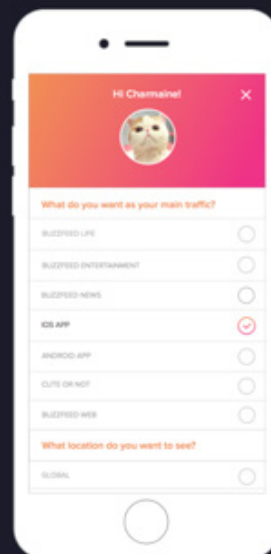
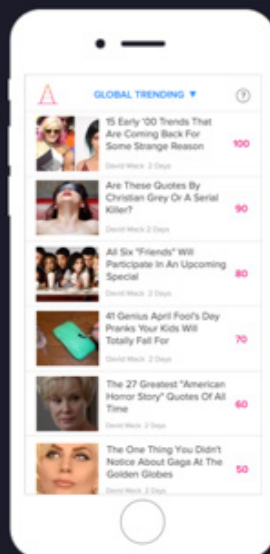
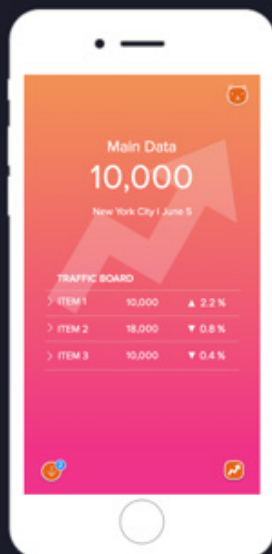
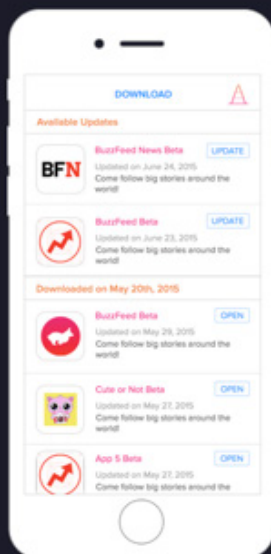
## Languages

Javascript

[ks4526@nyu.edu](mailto:ks4526@nyu.edu)

[linkedin.com/in/charmaine-sum-81286853](https://www.linkedin.com/in/charmaine-sum-81286853)







Sign Out

Welcome to Talk Birdy

Oct 23, 2016 7:15pm



User Profile

THEME 1

R Sounds

"Recommended"

THEME 2

S Sounds

THEME 3

K Sounds

THEME 4

H Sounds







# Casey Judge

[www.acaciajudge.com](http://www.acaciajudge.com)

Though I am a designer with a wide range of knowledge across various areas of digital media, I tend to focus my time in animation and game design and have a keen interest in bridging the gap between art and technology.

## Skills

Augmented Reality, Creative coding, Game Design, Graphic Design, HTML, Motion capture, CSS, Photography, Physical Computing, UI, UX, Video production, Web Design, Human Centered Design

## Looking For

- Full-time 
- Part-time 
- Freelance 
- Internship 

## Languages

C#, Java, Javascript

[aj1239@nyu.edu](mailto:aj1239@nyu.edu)

[linkedin.com/in/acacia-judge-52a56596](https://www.linkedin.com/in/acacia-judge-52a56596)



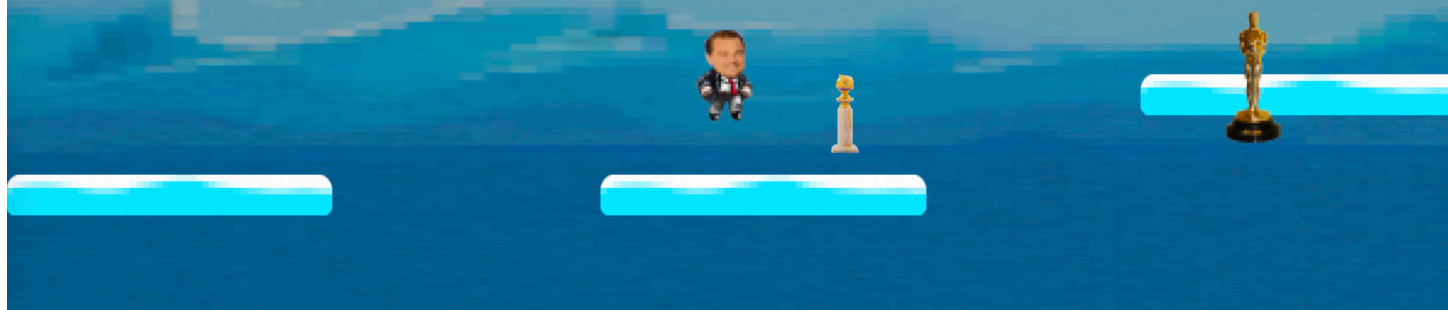






Score: 209

High Score: 38953









# Vhalerie Lee

[www.vhalerie.com](http://www.vhalerie.com)

I am a digital media storyteller proficient in creating immersive VR and interactive AR experiences. I have also published articles for Mashable and run my own food blog.

## Skills

Augmented Reality, Creative coding, HTML, CSS, Video production, Web Design, Virtual Reality

## Looking For

- Full-time 
- Part-time 
- Freelance 
- Internship 

## Languages

C++, C#, Java, Javascript

[vhalerie@nyu.edu](mailto:vhalerie@nyu.edu)

[linkedin.com/in/vhalerie](https://www.linkedin.com/in/vhalerie)



# GAME OF THRONES

*IN AUGMENTED REALITY*



BY  
SUBIGYA BASNET  
VHALERIE LEE



Big Brother is watching.



VHALERIE.COM

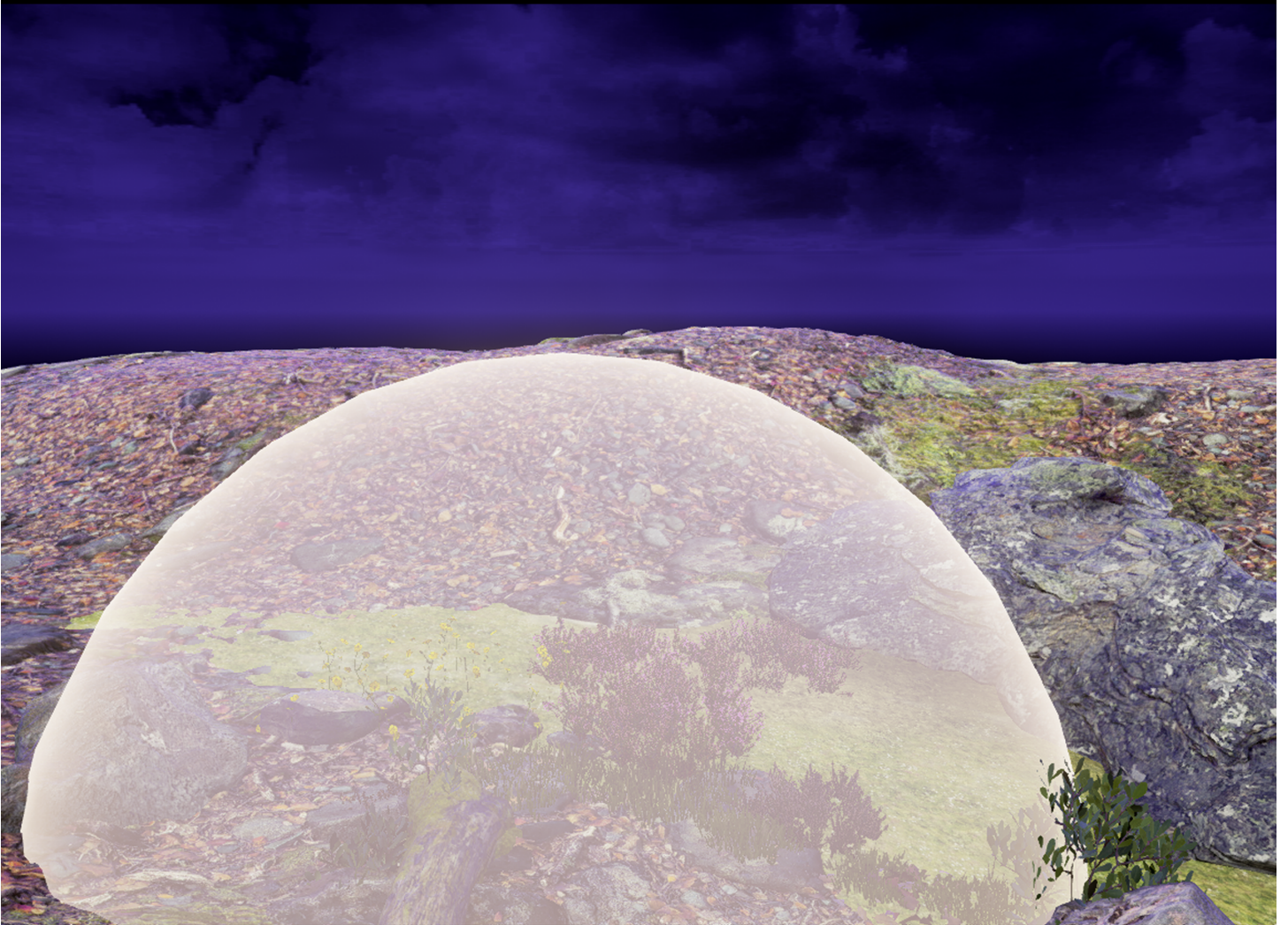
A VR IMMERSIVE EXPERIENCE





# Safe Space

## A VR Therapy Tool for the Cyberbullied



VHALERIE.COM



# Kai-han Chang

[www.kaihan.me](http://www.kaihan.me)

I am a game developer and back-end engineer. I also write novels and play electric guitar.

## Skills

Creative coding, Game Design, HTML, CSS, Physical Computing, Web Design, Human Centered Design, Software Engineering

## Looking For

Full-time

Part-time 

Freelance

Internship 

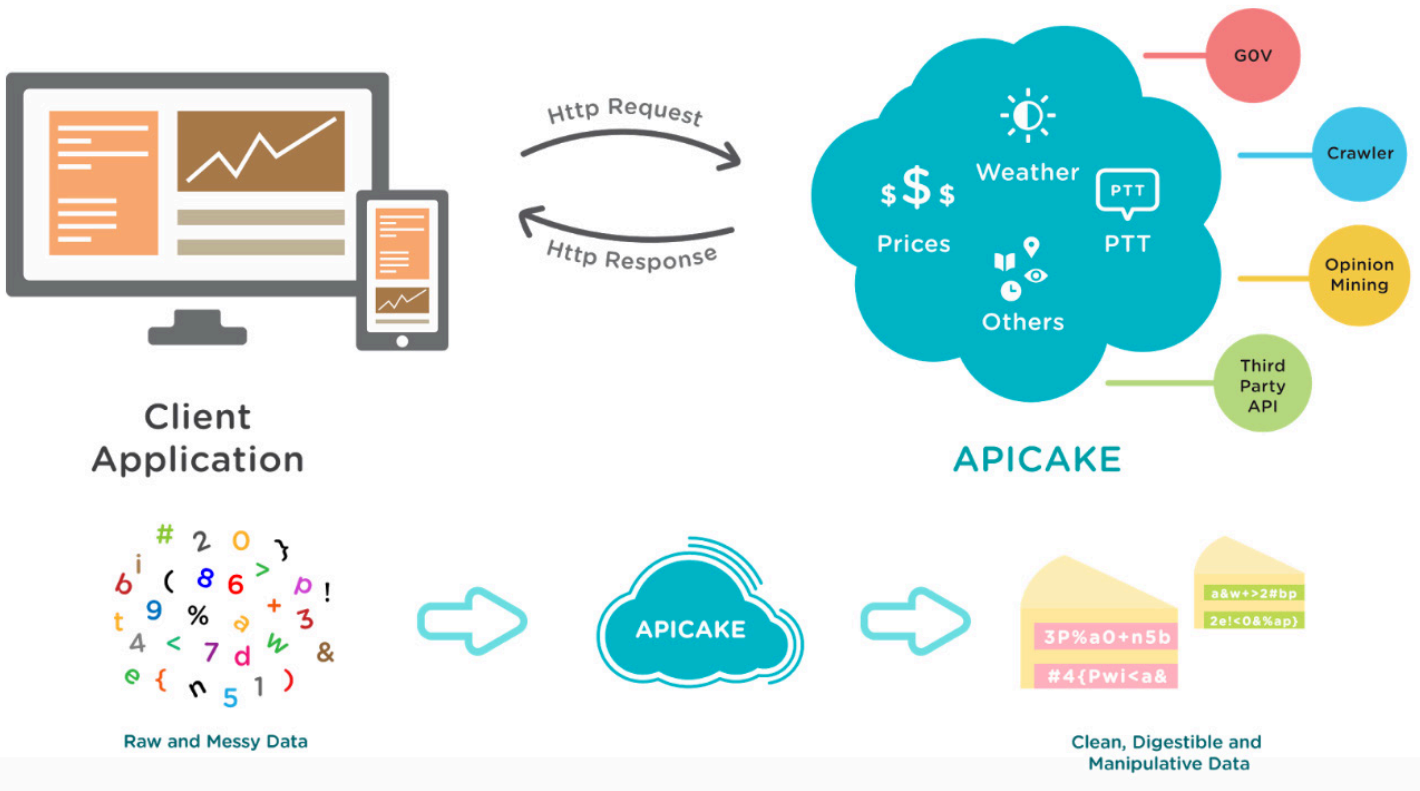
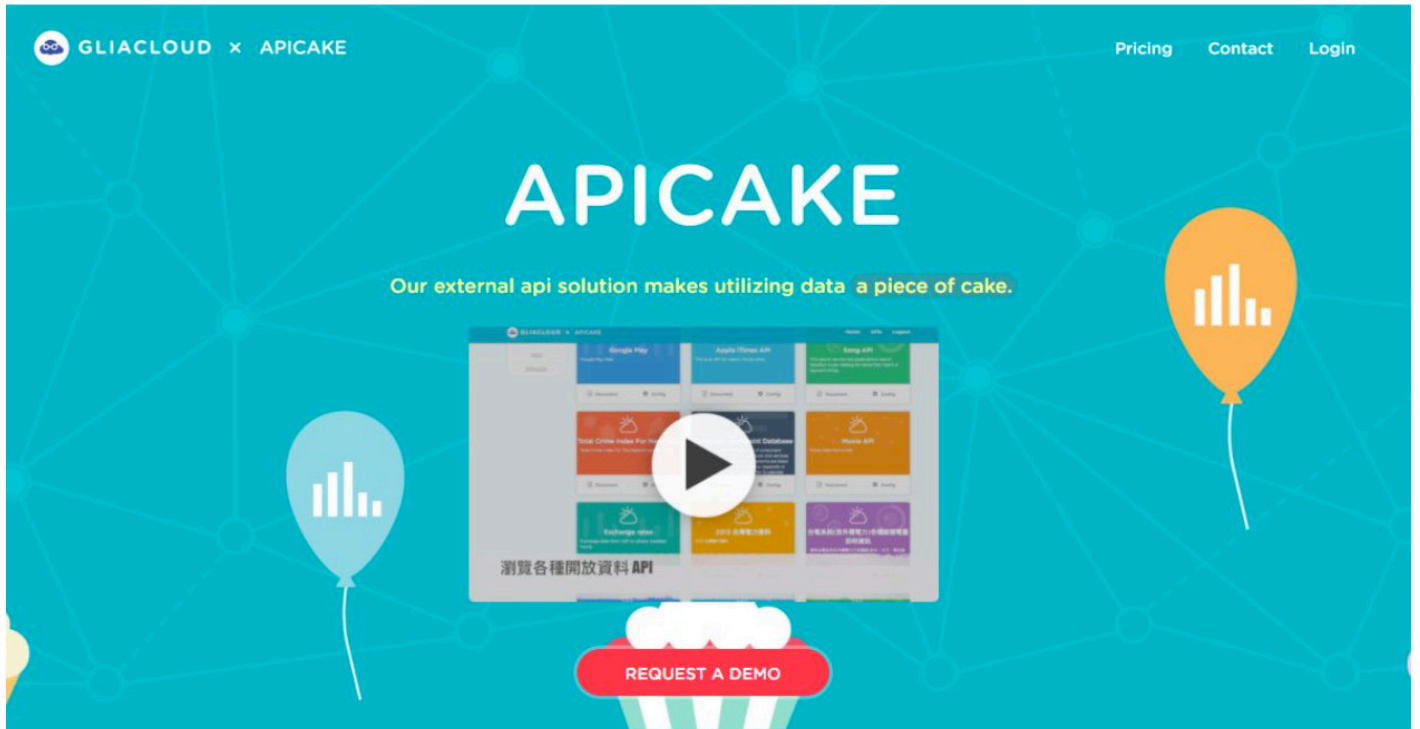
## Languages

C, C++, C#, Javascript, Python

[khc385@nyu.edu](mailto:khc385@nyu.edu)

[linkedin.com/in/kai-han-chang-26a670a6](https://www.linkedin.com/in/kai-han-chang-26a670a6)









Mandy:

# *Roommate Simulator*









# YiWei Hsu

[www.willhsu7.info](http://www.willhsu7.info)

Will is from Taiwan and is passionate about technology and design, especially in UX design. He believes technology is about the people. Only when people are involved can we build something that is useful and meaningful.

## Skills

Augmented Reality, UI, UX, Human Centered Design

## Looking For

Full-time 

Part-time

Freelance

Internship

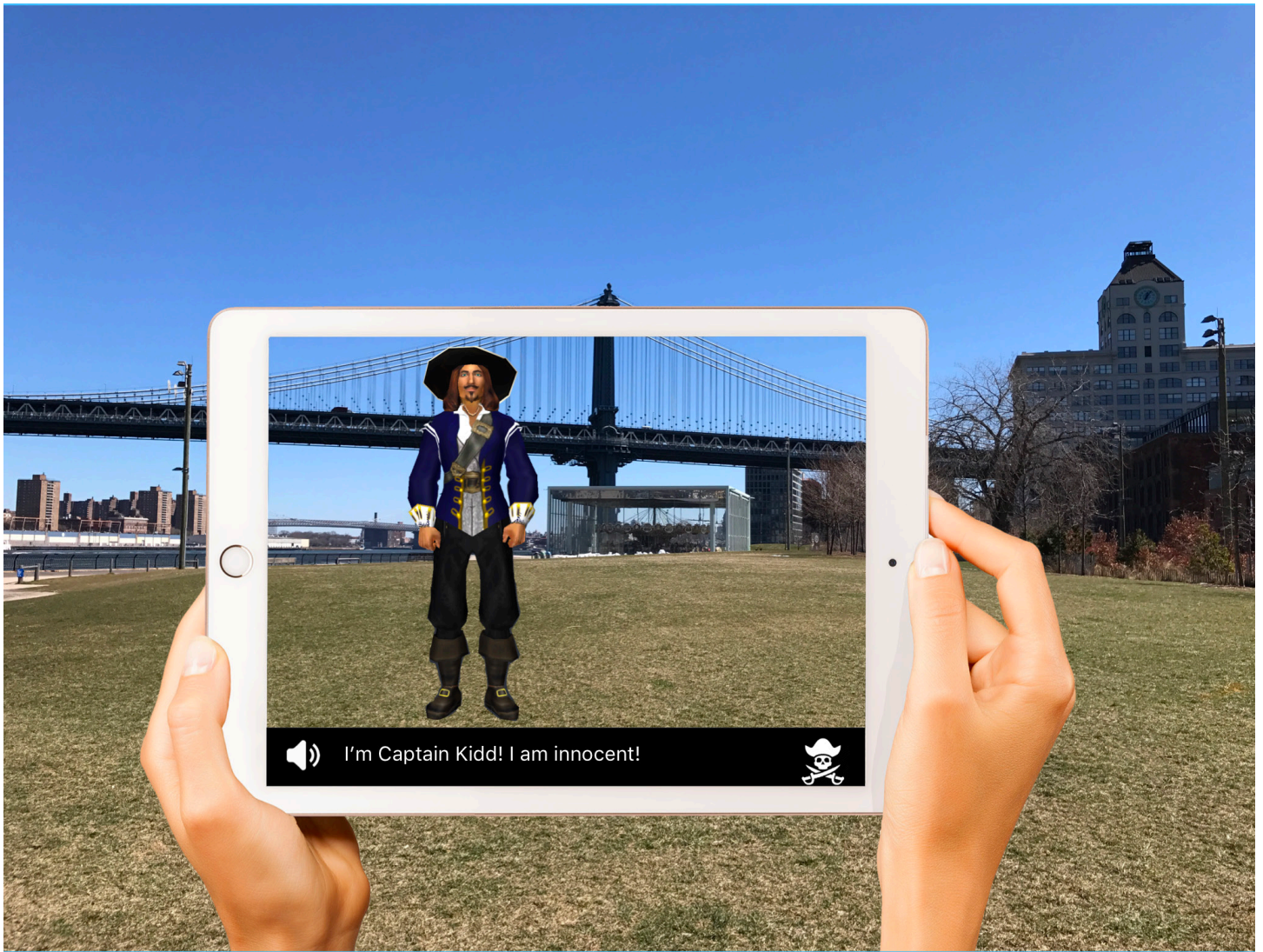
## Languages

Javascript

[ywh243@nyu.edu](mailto:ywh243@nyu.edu)

[linkedin.com/in/yiwei-will-hsu-46515b127](https://www.linkedin.com/in/yiwei-will-hsu-46515b127)













NYU Prototyping Fund Showcase 2018

## TECHnically Speaking

Next Steps: The NYU Prototyping Fund Showcase 2018  
Room 1000, 100 W. 4th St.  
New York, NY 10011  
November 15, 2018, 10:00 AM - 12:00 PM

Communication and control device for ventilator dependent patients in pediatric and adult intensive care unit with best-in-class mobility



### What We Built

- A tablet-based communication and control device for ventilator dependent patients in pediatric and adult intensive care unit with best-in-class mobility
- A tablet-based communication and control device for ventilator dependent patients in pediatric and adult intensive care unit with best-in-class mobility
- A tablet-based communication and control device for ventilator dependent patients in pediatric and adult intensive care unit with best-in-class mobility



### What We Learned

- A tablet-based communication and control device for ventilator dependent patients in pediatric and adult intensive care unit with best-in-class mobility
- A tablet-based communication and control device for ventilator dependent patients in pediatric and adult intensive care unit with best-in-class mobility
- A tablet-based communication and control device for ventilator dependent patients in pediatric and adult intensive care unit with best-in-class mobility

GREEN HOUSE



RESEARCH BY NYS  
THAT  
ALLEGES  
A HAZARDOUS  
AND  
UNSAFE



# Yi-Chih Angela Wang

[zicsole.com](http://zicsole.com)

[awayc@nyu.edu](mailto:awayc@nyu.edu)

[linkedin.com/in/angelawyc](https://www.linkedin.com/in/angelawyc)

“Interaction, language and technology are the three keywords to describe Angela. With a background in French language, work experience in Finance, she looks forward to connect the multidisciplinary with technology.

She is great with storytelling through visual, and sequencing. She is comfortable with computer graphic, hand drawing, photography, and video contents.”

## Skills

Creative coding, Game Design, Motion capture, Photography, Physical Computing, UI, UX, Video production, Human Centered Design

## Looking For

Full-time 

Part-time 

Freelance

Internship 

## Languages

C, C++, Java, Javascript







# Subigya Basnet

[subigyabasnet.com](http://subigyabasnet.com)

Creative and passionate storyteller with an experience of over 2.5 years in 4 different countries of video production including cinematography, editing, motion graphics, and 2D animation. Learning and experimenting storytelling in new media like virtual and augmented reality in a graduate program at NYU. Highly self-motivated, with a thorough understanding of strategies for brand aligned digital content for global organizations, leading international teams, and creating content with a professional and efficient workflow.

## Skills

Augmented Reality, Creative coding, Graphic Design, Motion capture, Photography, Video production

## Looking For

Full-time

Part-time 

Freelance 

Internship 

## Languages

C, Javascript

[basnetsubigya@gmail.com](mailto:basnetsubigya@gmail.com)

[linkedin.com/in/subigya-basnet-68524043](https://www.linkedin.com/in/subigya-basnet-68524043)





# a lad insane


Creative Process of David Bowie





# GENERA

An Interactive Sculpture



Genera is an interactive performance that explores the impact society has on how we view ourselves. The performer acts as a living sculpture, whose body and movements are affected by audience interactions in real time.



# GAME OF THRONES

*IN AUGMENTED REALITY*



BY  
SUBIGYA BASNET  
VHALERIE LEE



# Lexus Avila

[lexusavila.com](http://lexusavila.com)

I am a designer with a background in neuroscience and psychology. I am an avid technology user that is mostly self-taught. And I am a foodie who enjoys learning to cook new things and the combination of salty and sweet in junk food.

## Skills

Augmented Reality, Graphic Design, Motion capture, UI, UX, Human Centered Design

## Looking For

Full-time 

Part-time 

Freelance 

Internship

## Languages

Java, Python

[lexusavila@nyu.edu](mailto:lexusavila@nyu.edu)

[linkedin.com/in/lexusavila](https://www.linkedin.com/in/lexusavila)





System	Organ	Function	Location	Color
Brain	Brain	Controls body functions	Head	Red
Heart	Heart	Pumps blood	Chest	Red
Lungs	Lungs	Exchange gases	Chest	Green
Stomach	Stomach	Digests food	Abdomen	Red
Intestines	Intestines	Absorbs nutrients	Abdomen	Red
Liver	Liver	Produces bile	Abdomen	Green
Kidney	Kidney	Filters blood	Back	Red
Eye	Eye	Sees	Head	Blue
Microscope	Microscope	Examines small objects	Lab	Grey

Upper Right Lobe

Lower Left Lobe

Lower Right Lobe

3D view



FULL MODEL



RIGHT ARM



Right Hand









# Joseph Biesel

[josephbieselin.com](http://josephbieselin.com)

I am a lover of all things technology and will happily be the test subject for anything that is cutting edge. This stems from an early desire to travel space when I first watched the Star Wars movies (original trilogy). Now I aim to turn science fiction into science reality.

## Skills

Augmented Reality, Motion capture, UX, Web Design, Human Centered Design

## Looking For

Full-time 

Part-time 

Freelance 

Internship

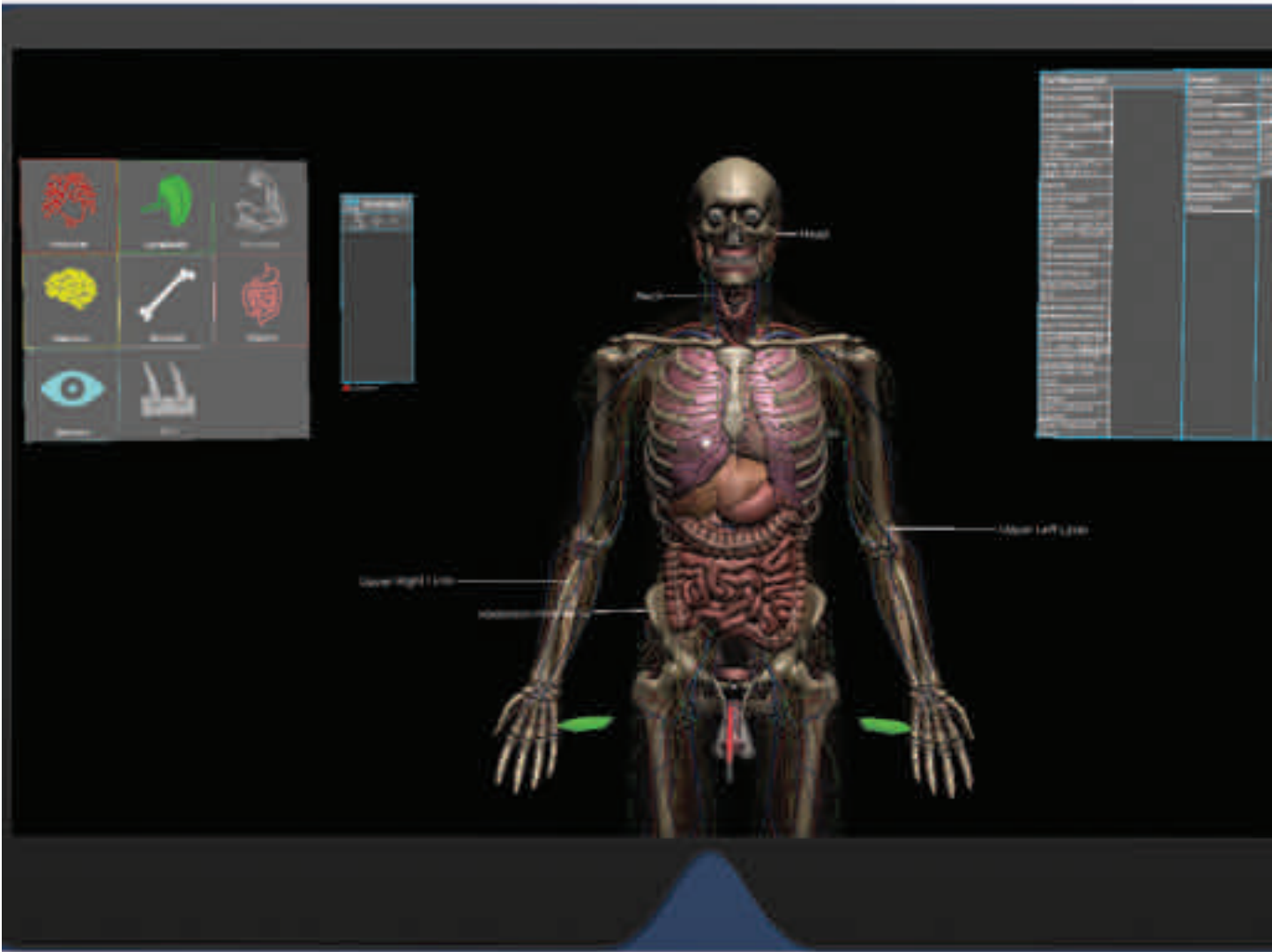
## Languages

C, C++, Javascript, Python

[\*\*JoeBiesel@gmail.com\*\*](mailto:JoeBiesel@gmail.com)

[\*\*linkedin.com/in/JosephBiesel\*\*](https://www.linkedin.com/in/JosephBiesel)















# Brian Hui

[www.brianhui.ca](http://www.brianhui.ca)

I am an organized and collected individual with strong leadership and team skills. I've had 8 years of experience with Adobe Creative Suite and 4 years of print media experience on top of my digital media skills. I am creative, analytical, and can be a valuable member of your team!

## Skills

Augmented Reality, Graphic Design, UI, UX, Human Centered Design

## Looking For

Full-time

Part-time

Freelance

Internship 

## Languages

C++, Java, Javascript

[\*\*brian.hui@nyu.edu\*\*](mailto:brian.hui@nyu.edu)

[\*\*linkedin.com/in/brihui\*\*](https://www.linkedin.com/in/brihui)





HoloLens User Experience  
Design Challenge:  
Holographic Artist Studio



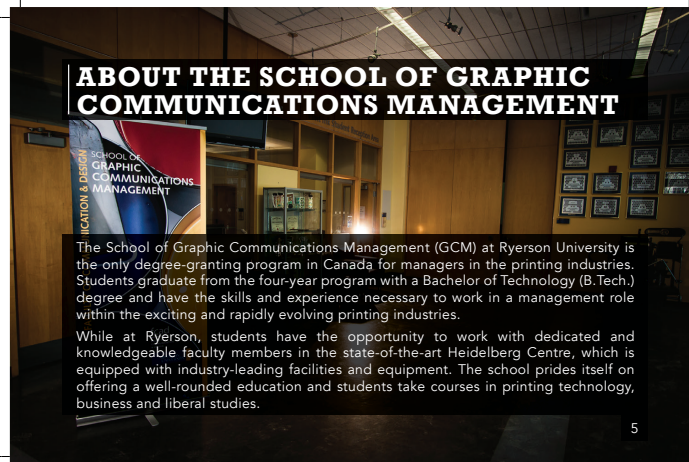


RYERSON COMMUNICATION  
& DESIGN SOCIETY

Logo Design:

Ryerson Communication &  
Design Society





Print Production and Print  
Media Design:  
GCM Grad Book 2014



# Kevin Dubois

[www.kevindubois.me](http://www.kevindubois.me)

I'm a sound engineer, audio/video producer, and musician, who is passionate about working on both the creative and technical sides of digital media production to solve problems and produce excellent content. I enjoy finding ways to weave my passion for all things sound and music into the work I take on through a variety of mediums. In my free time I play guitar, and write and perform with my good friends in the rock band Trigger Shy.

## Skills

Motion capture, Photography, UX, Video production, Audio Production

## Looking For

- Full-time 
- Part-time 
- Freelance 
- Internship 

## Languages

Java

[kd1277@nyu.edu](mailto:kd1277@nyu.edu)

[linkedin.com/in/kevindubois161](https://www.linkedin.com/in/kevindubois161)







# Shiyun Liu

[swingliu0831.wixsite.com/  
vanillabreeze](http://swingliu0831.wixsite.com/vanillabreeze)

I am game developer and designer. I knew about C, C++ and expert at doing rapid prototyping with Unity3d. As a core developed, I published an IOS game recommended by App store.

## Skills

Creative coding, Game Design, Photography

## Looking For

Full-time

Part-time

Freelance

Internship 

## Languages

C, C++, C#

shiyunliu.vanilla@gmail.com







# MELODY painter

BY VIVI YU • VANILLA LIU • WANGSHU SUN

MELODY PAINTER IS A CREATIVE VR MUSIC GAME IN WHICH  
PLAYERS DO AS A JOB, PLAYING MUSIC TO  
CREATE THEIR OWN WORLD!



Sponsored by Tisch Q2O Grants, The Office of the Dean and the Tisch Graduate Students Organization



SWIRLYYY





# Noca Wu

[noca-wu.com](http://noca-wu.com)

I'm game designer, also an award-winning graphic novelist. I'm proud to have sharp art, storytelling and game design skills, as well as board knowledge in programming and project management. I've made analog, digital, installation and VR games.

## Skills

Creative coding, Game Design, Graphic Design, UI, UX, Web Design, Storyboarding, Virtual Reality

## Looking For

- Full-time 
- Part-time 
- Freelance 
- Internship 

## Languages

C#, Javascript, Python

[\*\*noca@nyu.edu\*\*](mailto:noca@nyu.edu)

[\*\*linkedin.com/in/noca-wu-3683a0134\*\*](https://www.linkedin.com/in/noca-wu-3683a0134)















# Melanie Kim

[mxedk.com](http://mxedk.com)

I am a game designer, gameplay programmer, and illustrator: a generalist with a good aesthetic eye and technical skill. I've been making games, both solo and group, for four years, and am now seeking a summer job related to game development.

## Skills

Creative coding, Game Design, Graphic Design, HTML, CSS, UI, UX, Web Design

## Looking For

Full-time 

Part-time 

Freelance 

Internship 

## Languages

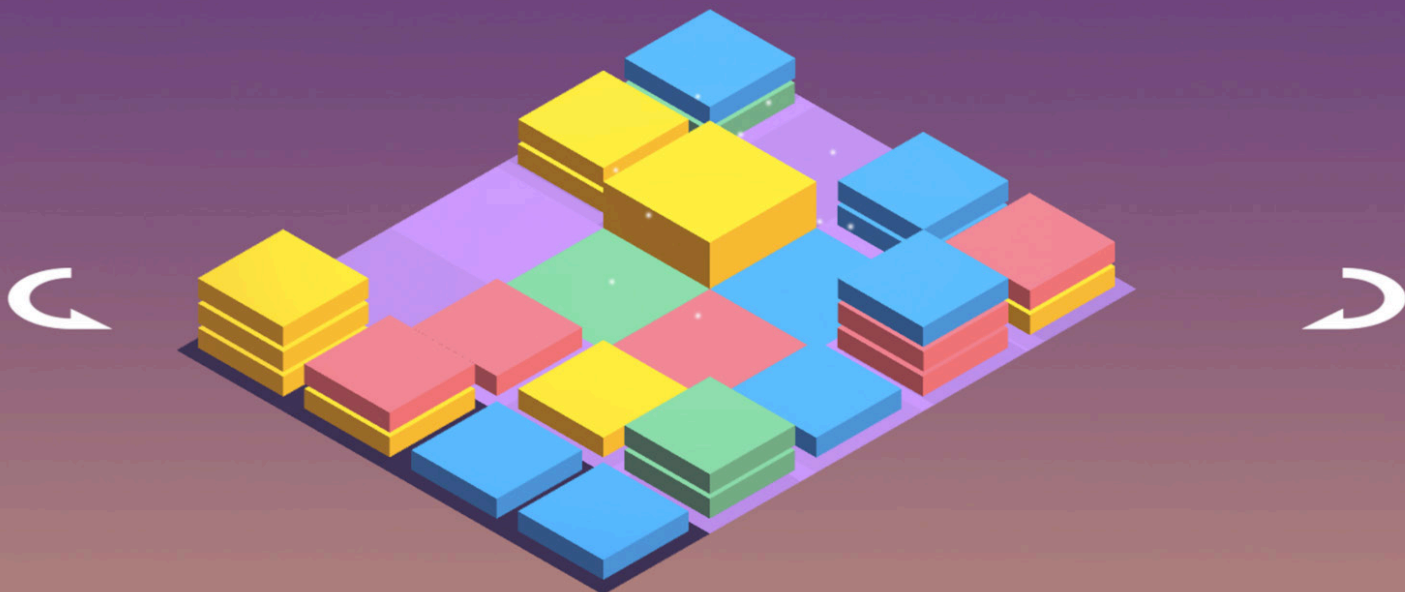
C#, Java, Javascript

[melk@nyu.edu](mailto:melk@nyu.edu)

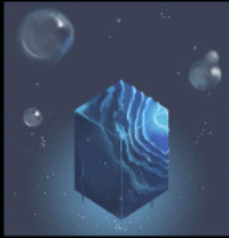
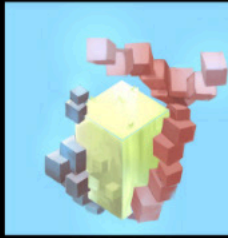
[linkedin.com/in/mxedk](https://linkedin.com/in/mxedk)



SCORE 

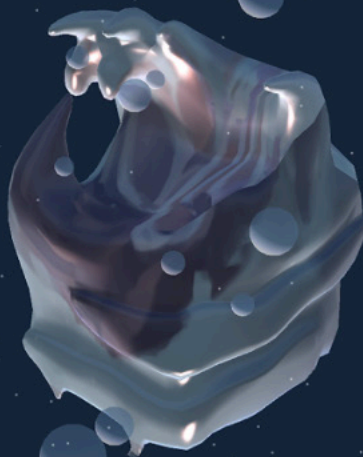






There lived a  
bedraggled author

Numbering days  
of zemblanity



There lived a  
pure philosopher

W  
A S D









# Shuling Chen

[www.shulingchen.com](http://www.shulingchen.com)

Shuling is a MA graduate from the Social and Consumer Psychology Program at NYU. She is passion about using multidisciplinary skills for designing human-centered design projects. She has experience in conducting qualitative research and quantitative research and synthesizing insights for design and UX projects. She is interested in innovation strategy for products, services, and organizations and wants to use her skills to make positive changes to the community.

## Skills

UX, Human Centered Design, Design Research, UX Research

## Looking For

Full-time



Part-time

Freelance

Internship

## Languages

N/A

[shuling.chen@nyu.edu](mailto:shuling.chen@nyu.edu)

[linkedin.com/in/shulingjuliechen](https://www.linkedin.com/in/shulingjuliechen)





### User Input

Air Tap	Viewing Angle
Gaze	Context
Motion	

### Feedback

3D Audio
Lighting
Information

### Interactable Elements

Activation Areas	Activation Areas
Artworks	Artwork Action Icons
Seats	

### Space / Wayfinding

Corners	Arrows
Walls	Special Effects
Tabletop	3D Audio
Ceiling	



## How might we enhance **informal transportation networks** and expand opportunities for communities in **underserved urban areas**?

"No I don't use Uber. You don't know who they are, how they charge you. Locals are better, at least they have been around."

"I used to drive to work like ... 10 years ago? But it doesn't pay now. So I sold it."

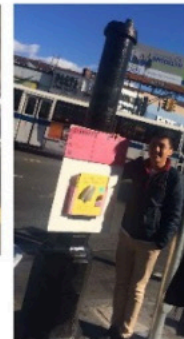
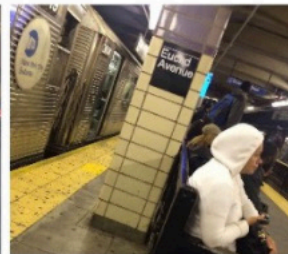
"I have to leave home really early. I never really trust MTA. They are not reliable. But you don't want to be late for work!"

"We drivers are not connected to each other, each drives the route they want. There is no coordination for demand."

**Emotional and mental accessibility**  
- Taking into account the local culture and habits

**Time loss and cost**  
- Providing accurate information on schedules and delays

**Existing informal networks**  
- Leveraging dollar van system to fill in transportation gaps



### A mobility service ecosystem

**FCA**

FIAT CHRYSLER AUTOMOBILES



**dora**

- Service provider
- Brand Recognition and Loyalty
- Company Transformation
- Market Expansion

#### Drivers

- Job opportunities
- Legalize
- Help with car maintenance
- Benefits

#### Passengers

- Easier access
- Safe
- Information
- Convenient

**A community-based mobility service ecosystem designed for NYC's underserved urban areas.**

**Leverages existing informal dollar van networks and formalizes them while connecting them to user need-based technology.**

**dora**



**2**

FLOOR

**ADMINISTRATION**  
OFICINAS ADMINISTRATIVAS

202

**INTAKE**  
OFICINA DE ENTREVISTA JUDICIAL

206

**DEPARTMENT OF PROBATION**  
DEPARTAMENTO DE PROBABORA

209

**KINGS COUNTY DISTRICT ATTORNEY**  
OFICINA DE LA FISCALIA

208

**GED CLASSROOM**  
SALA DE ESTUDIOS PARA TITULO DE  
EQUIVALENCIA DE SECUNDARIA

207

**GROUP ROOM**  
SALA DE GRUPOS

205

**SOCIAL SERVICES CLINIC**  
CLINICA DE SERVICIOS SOCIALES**1**

FLOOR

**MULTI-PURPOSE ROOM**  
SALA MULTUSOS

101

**COURTROOM**  
SALA DEL TRIBUNAL

100

**HELP CENTER**  
CENTRO DE AYUDA

102

**COURT CLERK / CASHIER**  
OFICINA DEL SECRETARIO DEL TRIBUNAL / CAJERO**VICTIM SERVICES**  
SERVICIOS A LA VICTIMA**LEGAL AID SOCIETY**

104

**YOUTH COURT ROOM**

109

**L**

LEVEL

**YOUTH/COMMUNITY PROGRAMS 1**  
PROGRAMAS DE JUVENES Y COMUNIDAD 1

LL1

**YOUTH/COMMUNITY PROGRAMS 2**  
PROGRAMAS DE JUVENES Y COMUNIDAD 2

LL2

**COMMUNITY SERVICE**  
SERVICIO A LA COMUNIDAD

LL3

**MEDIA CENTER**  
SALA DE COMPUTADORAS

LL4



# Cameron Hall

[camerondhall.com](http://camerondhall.com)

I'm a game developer and writer with experience in design, advertising, and marketing. Through my time at WSU and NYU I've learned how to apply my analytical skills to programming and design.

## Skills

Game Design, HTML, CSS, Web Design

## Looking For

- Full-time 
- Part-time 
- Freelance 
- Internship 

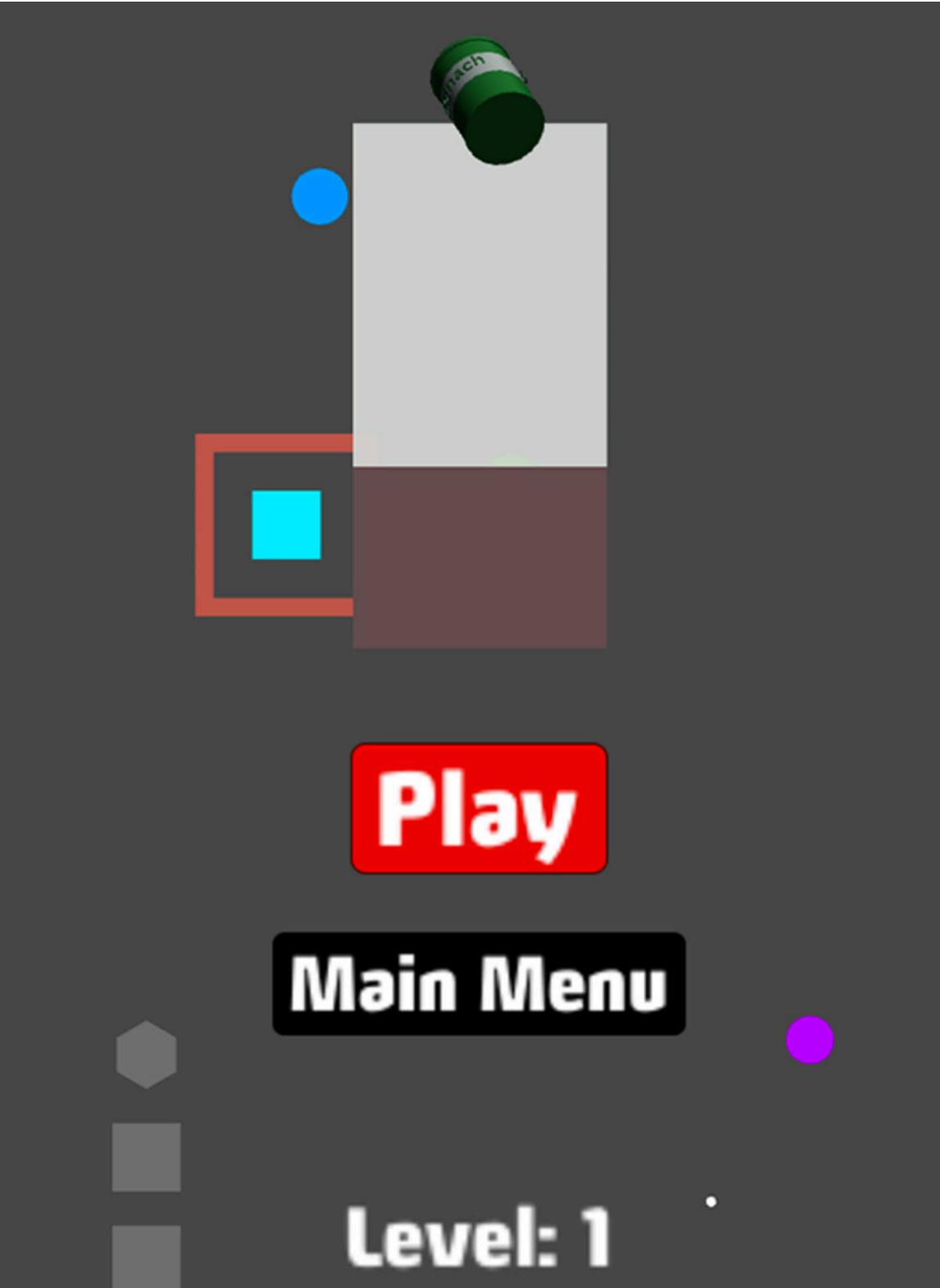
## Languages

C++, C#, Python

[camerondylan.h@gmail.com](mailto:camerondylan.h@gmail.com)

[linkedin.com/in/cameron-hall-98756288](https://www.linkedin.com/in/cameron-hall-98756288)









Sweet Science(s)



By Cameron Hall

## Current Events: The LinkedIn Puzzle

### Why Microsoft

The shock from Microsoft acquiring LinkedIn for \$26.2 billion is starting to fade. Most news articles and blogs have speculated as to why Microsoft would want to buy LinkedIn. The clear intention to harvest data from LinkedIn is a common theme, as well as, Microsoft's desire to compete in the B2B software market. But there is a simple and deep reason behind the acquisition in my opinion. Microsoft simply NEEDS to expand into other markets and more importantly, a market that doesn't conflict with what they already do...

[Read More...](#)

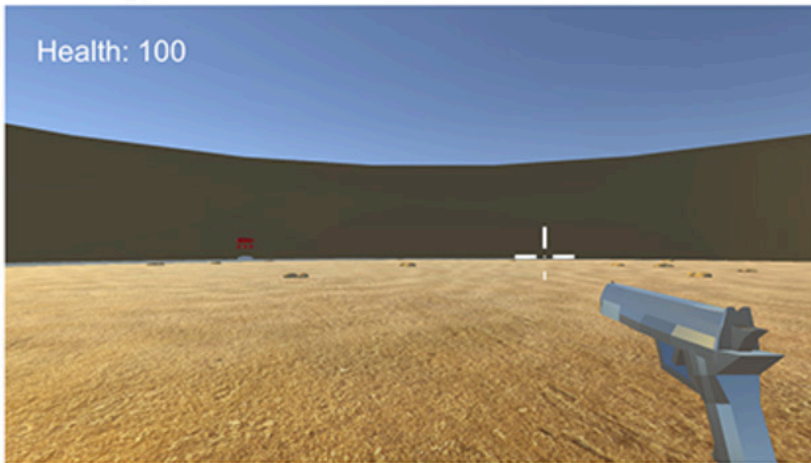
### The Bubble of Things



YouGame

best games of 2017

Health: 100



This Game, but every time you shoot an enemy spawns and also you are very slow

Up next:



This Game, but everytime you look at an enemy, it zooms in 500% and you jump very high



This Game, but like so much faster and so much worse



This Game, but you do almost no damage and the enemies are really big



# Zijian Zhou

[zedz.info/portfolio](http://zedz.info/portfolio)

Zed specializes in making things for human to play. Most of the things he makes are digital video games, but he also puts effort into crafting electronic musics and motion pictures about geometry beauty.

## Skills

Augmented Reality, Creative coding, Game Design, Human Centered Design

## Looking For

Full-time 

Part-time 

Freelance 

Internship

## Languages

C#, Javascript, Python

zedzhou@zedz.info



# Monsterologist





















# Calvin So

[calvin-so.com](http://calvin-so.com)

Gameplay Programmer/ VR Designer with a strong interest in both powerful immersive experiences and intricate game systems. Designing complicated systems that create emergent gameplay is a favorite challenge of mine.

## Skills

Game Design, HTML, CSS, UI, UX, Web Design, Virtual Reality

## Looking For

Full-time 

Part-time

Freelance

Internship 

## Languages

C, C#, Java, Javascript

[ccs403@nyu.edu](mailto:ccs403@nyu.edu)

[linkedin.com/in/calvin-so-745164111](https://www.linkedin.com/in/calvin-so-745164111)



# CONFLUX





# Adam Liang

[www.adamyliang.com](http://www.adamyliang.com)

I'm Adam Liang, a programmer and game designer with experience in digital games, VR, and physical card games. You'll usually find me on a computer either coding or battling it out in DotA 2. When I'm not making and playing games, I also enjoy exploring the city in search of the newest restaurants and cafes.

## Skills

Creative coding, Game Design, HTML, CSS, UX, Web Design, VR

## Looking For

Full-time ☒

Part-time

Freelance

Internship

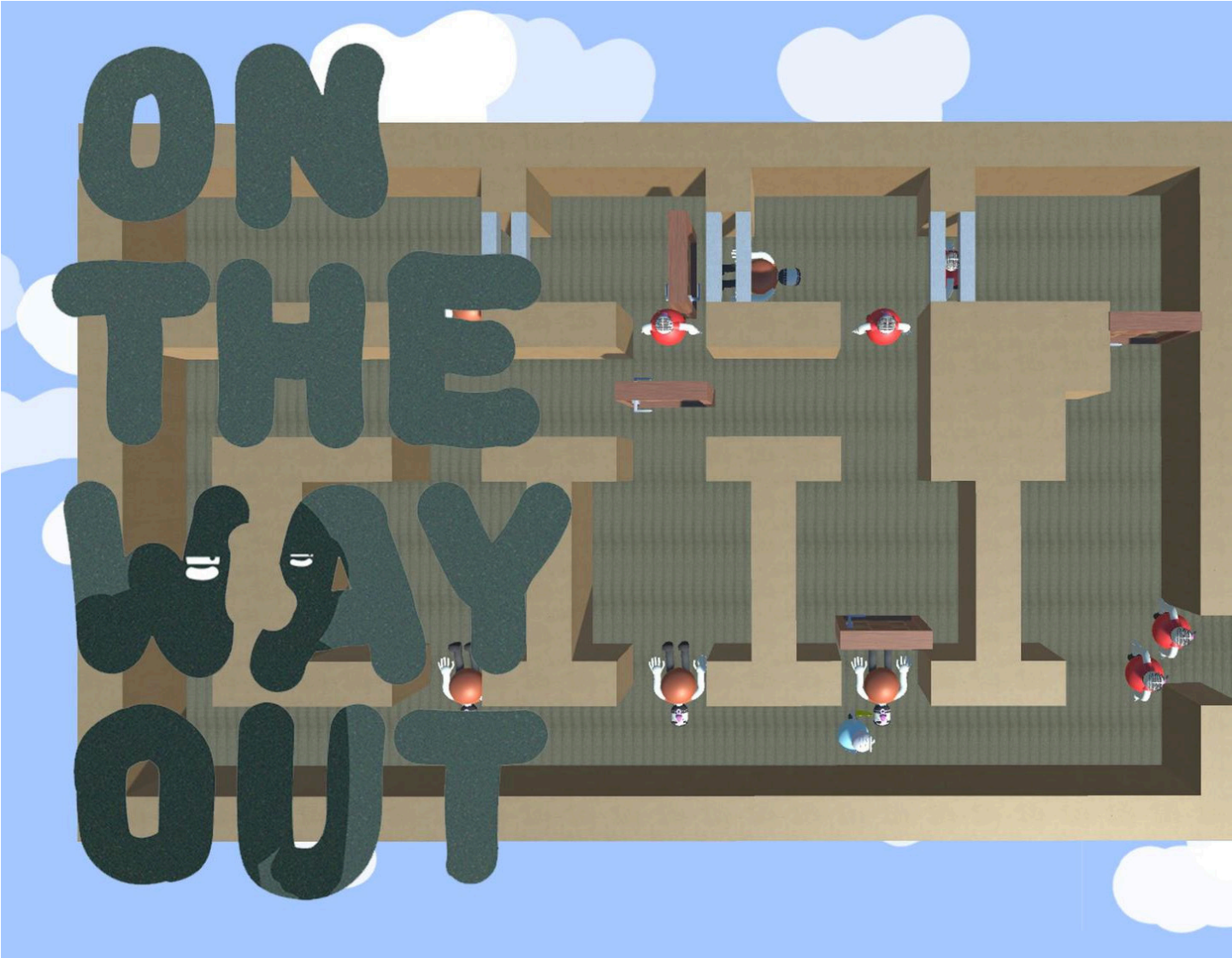
## Languages

C, C#, Java, Javascript

[ayl292@nyu.edu](mailto:ayl292@nyu.edu)

[linkedin.com/in/adamyliang](https://linkedin.com/in/adamyliang)







# Pedro Bueno

[buenofpedro.myportfolio.com](http://buenofpedro.myportfolio.com)

I am a Learning Designer from Brazil motivated by the challenge of changing people's lives for the better. I've designed learning solutions for Language Learners, Non-profits, and as a volunteer promoting organizational transformation and development.

Currently I'm a Master of Arts candidate in the Digital Media Design for Learning program at NYU.

## Skills

Augmented Reality, Game Design, Graphic Design, UI, UX, Human Centered Design, Sound design, Video editing

## Looking For

Full-time

Part-time

Freelance

Internship 

## Languages

Graphic Design software only

[\*\*buenofpedro@gmail.com\*\*](mailto:buenofpedro@gmail.com)

[\*\*linkedin.com/in/pedrofbueno\*\*](https://www.linkedin.com/in/pedrofbueno)







# Braden Gammon

[bradengammon.com](http://bradengammon.com)

INTERESTS: web development, systems design, using/improving open standards, computer network, computer security, command-line UX. Undergrad senior doublr major in Computer Science and Game Design.

## Skills

Augmented Reality, Creative coding, Game Design, Graphic Design, HTML, CSS, UI, UX, Web Design

## Looking For

Full-time 

Part-time

Freelance

Internship

## Languages

C, C++, C#, Java, Javascript, PHP, Ruby, Python

[hello@bgammon.me](mailto:hello@bgammon.me)

[linkedin.com/in/bradengammon](https://linkedin.com/in/bradengammon)







# Keisha Milsom

[behance.net/keishamilsom8bb8](https://www.behance.net/keishamilsom8bb8)

[kbm338@nyu.edu](mailto:kbm338@nyu.edu)

[linkedin.com/in/keishamilsom](https://www.linkedin.com/in/keishamilsom)

106

I grew up in Cape Town, South Africa, I speak 2 languages fluently. I went to advertising school to master the art of education, then I did my masters in learning sciences so that I could master the art of teaching people using technology. I enjoy working in teams and watching projects develop into fully functional products/services from sketches on paper. I get on well with people who are interested in the world around them, who are hungry to make a difference to it and are willing to try new ideas. Adobe Illustrator is my favorite work tool.

## Skills

Game Design, Graphic Design, UI, UX, Web Design, Human Centered Design

## Looking For

Full-time ☒

Part-time

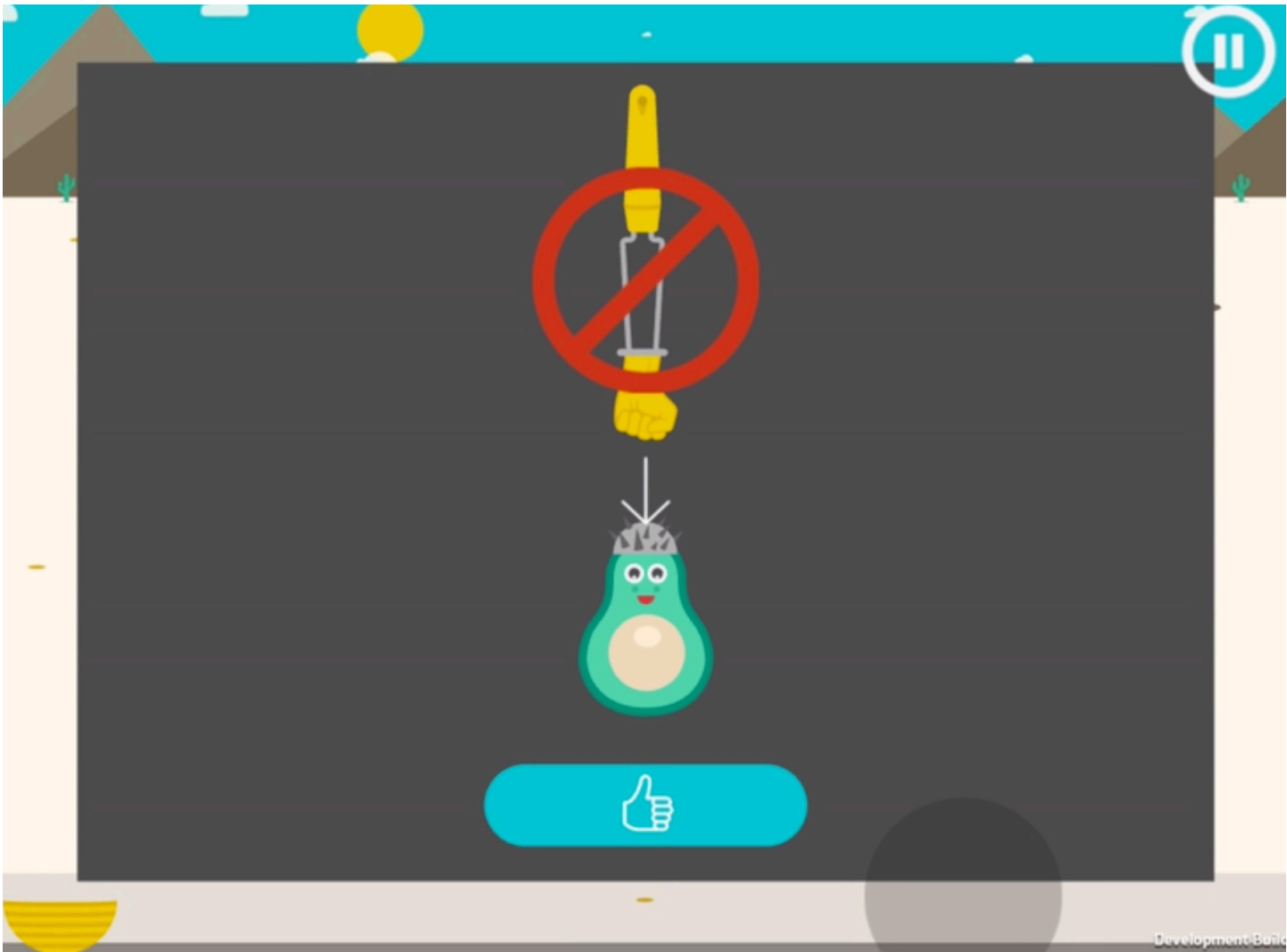
Freelance ☒

Internship

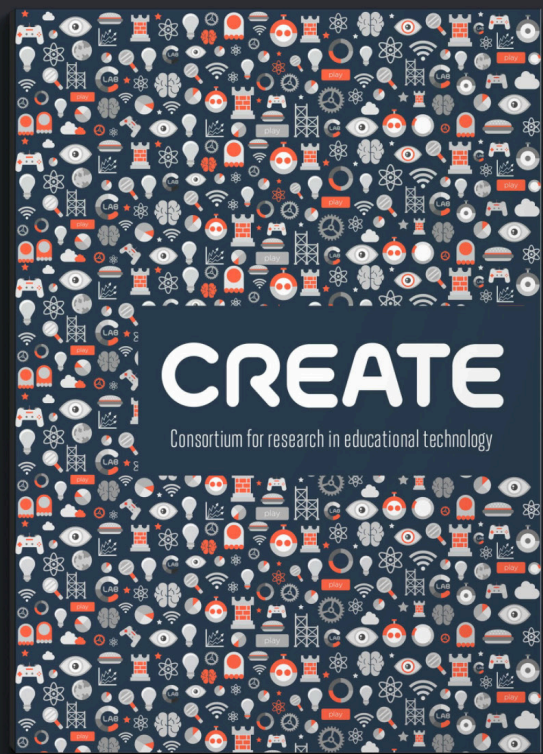
## Languages

None











**ripefood**



**ready for reaping**



# Julia Shao

[juliashao.com](http://juliashao.com)

I am a creative and organized person. My main interest lies in print media and I work with textiles and lookbooks mainly. I am open to all digital mediums!

## Skills

Creative coding, Graphic Design, HTML, CSS, Photography, UI, UX, Video production, Web Design

## Looking For

Full-time

Part-time 

Freelance 

Internship 

## Languages

Java, Javascript, Python

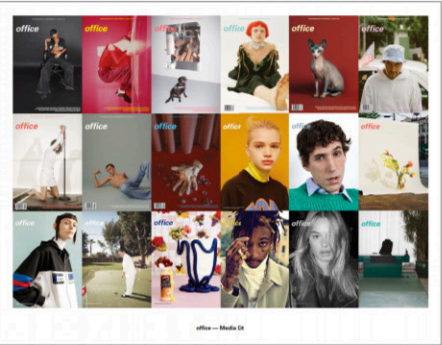
[julixushao@gmail.com](mailto:julixushao@gmail.com)

[linkedin.com/in/julia-shao-474b95140](https://www.linkedin.com/in/julia-shao-474b95140)



# OFFICE MAGAZINE

Fall Winter 17 Media Kit  
Designed and produced using  
Photoshop and InDesign



office — Media Kit

## Advertorials



We offer collaborative advertising opportunities, allowing partners and clients to reach our readership by presenting branded content contextualized within the aesthetic and editorial framework of the magazine.

office — Media Kit

Issue 6 Launch Party invitation.  
Designed and produced using  
Photoshop.



## Ad Specs

Single page size (IN INCHES)  
9.88" x 13.63" (bleed)  
9.84" x 13.58" (trim)

Spread size (IN INCHES)  
19.52" x 13.63" (bleed)  
19.28" x 13.58" (trim)

NOTE: Proofs must be rules to indicate positioning and trim or contain crop marks.

Publication trim size (bleed)  
9.84" x 13.58" (trim) (bleed) Required  
type safety should be 1/4" from trim on all sides. Perfect Bound Gutter Spread  
Safety Allowance is 1/4" on each side of the gutter with a 1/2" bleed.

File Formats  
Preferred format: PDF x4  
All imagery must be resolution 300  
dpi. RGB format. If res. PDF must  
include crop marks

Native Application Files (MAC Platform)  
with fonts included (Adobe Creative Suite  
6 or less. 100% black type should be set  
to overprint without KOD's (subject to  
font size)



office — Media Kit



# GIRLS I KNOW

for NEGATIVE UNDERWEAR

Edited photos using LightRoom and Photoshop. Created poster using InDesign.



for COCO MIAU  
6" x 9"  
32 pages

Edited images using Photoshop and LightRoom. Assembled booklet using InDesign and packaged files for printing.





# SANDY LIANG

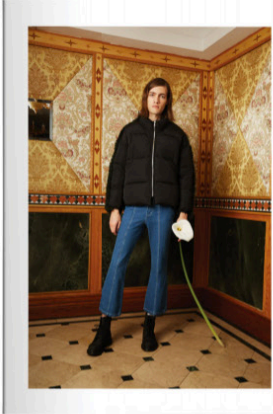
FALL WINTER 2017 LOOKBOOK  
5.5" x 7.5"  
77 pages  
Designed layout. Produced  
lookbook using InDesign and  
packaged files for printing.



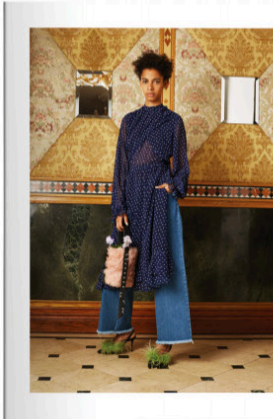
SANDY LIANG  
FALL WINTER 17



LORE PUFFER  
TENCEL JUNG



LORELAI TOP  
WASH JUMPER  
BEAN BAG





# Fannie Pan

[fanniepan.com](http://fanniepan.com)

A UX & Visual designer who integrates psychology, technology, & design into one. I see design as a focal point of everyday life & problem solving. I am a food lover & self-taught cook, a sister to two amazing siblings, & a friend to all.

## Skills

Graphic Design, Photography, UI, UX, Web Design

## Looking For

Full-time 

Part-time

Freelance 

Internship

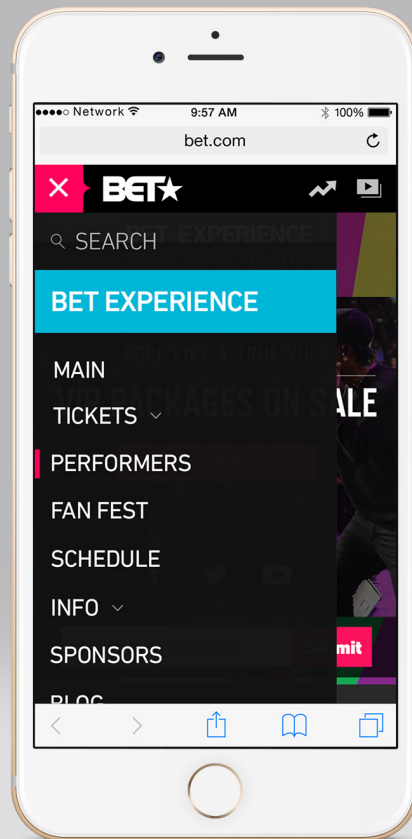
## Languages

HTML/CSS

[fannie.pan@nyu.edu](mailto:fannie.pan@nyu.edu)

[linkedin.com/in/fanniepan](https://www.linkedin.com/in/fanniepan)











## ABOUT THIS GUIDE

As one of the most  
influential and best-selling  
books in the world, *Rolling Stone*  
has been a source of information  
and inspiration for generations.  
This guide was created to help  
readers find the information they  
need to know about the music  
industry, the artists, and the  
culture. It is a comprehensive  
resource for anyone interested  
in the world of music.

PHOTOGRAPH BY [Name]

100%

THE TOP 100	5
THE TOP 100	18
THE TOP 100	29
THE TOP 100	31



# Baris Siniksaran

[www.barissiniksaran.com](http://www.barissiniksaran.com)

I am a New York based UI/UX designer who is originally from Istanbul, Turkey. I have been working in the industry for the past 7 years and I am currently a first-year graduate student at the Integrated Digital Media department at NYU Tandon School of Engineering. VR/AR engineering/content production, UX Design for VR/AR, motion capture and wearable tech are some of the areas that I am currently focusing in.

## Skills

Augmented Reality, Creative coding, Game Design, Graphic Design, HTML, Motion capture, CSS, Photography, UI, UX, Video production, Web Design

## Looking For

Full-time 

Part-time 

Freelance 

Internship

## Languages

C#, Java, Javascript, PHP

**bs3161@nyu.edu**

[linkedin.com/in/barissiniksaran](https://www.linkedin.com/in/barissiniksaran)







**www.hsansari.com**



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Free Trial for  
Featured  
Products



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» Drawing & Crafts

## Ratings

- ☐ ★★★★★
- ☐ ★★★★
- ☐ ★★★
- ☐ ★★
- ☐ ★

## Prices

- ☐ \$ 0 - 25
- ☐ \$ 26 - 50
- ☐ \$ 51 - 100
- ☐ \$ 101 +
- ☐ \$101 +

## Age

- ☐ 2 - 5 years old
- ☐ 6 - 10 years old
- ☐ 11 - 14 years old
- ☐ 15 +

## Materials

- ☐ Paper
- ☐ Metal
- ☐ Plastic
- ☐ Wood
- ☐ Others

## Brands

- ☐ Bare
- ☐ BrushBot
- ☐ Little Bits
- ☐ Make
- ☐ MakeShield
- ☐ MoTA
- ☐ Osmo
- ☐ Pico Pao
- ☐ Pascal Extension

## Top picks this week



ArtBot Toys  
Spinbot Kit  
★★★★★  
\$ 29.99

ADD TO CART



Mofla  
Jix Construction Toy Box Set  
★★★★★  
\$ 29.00

ADD TO CART



Tinkersphere  
Air Powered Car Project Kit  
★★★★★  
\$ 29.99

ADD TO CART



## Recommended for you



Chibronics  
LED Circuit Stickers Starter Kit  
★★★★★  
\$ 26.00

ADD TO CART



Mofla  
Blockitecture  
★★★★★  
\$ 25.00

ADD TO CART

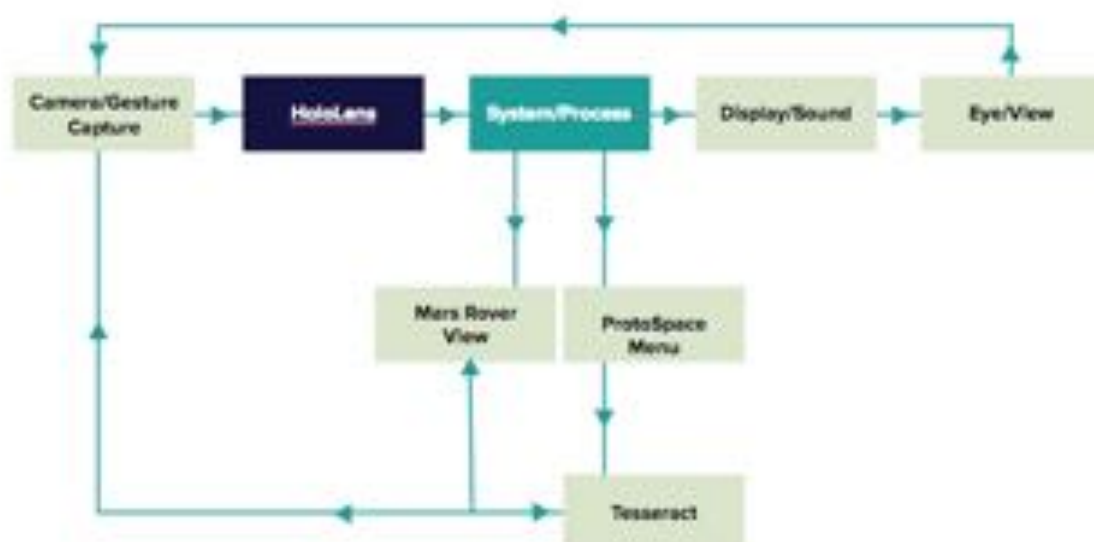


SpikenzLabs  
The Rainbow Light Show Kit  
★★★★★  
\$ 29.99

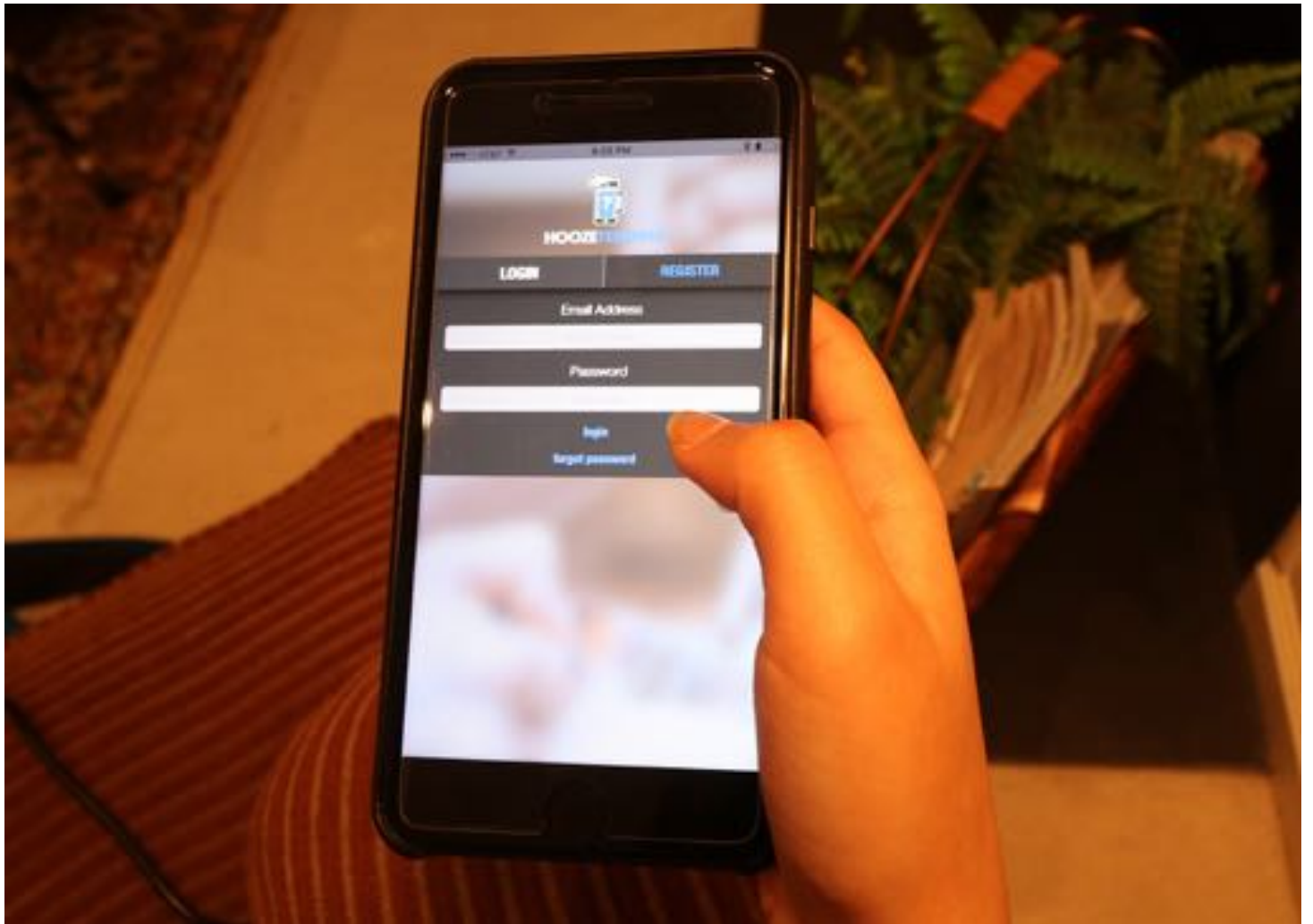
ADD TO CART













# Asher Friedman

[www.asher-friedman.com](http://www.asher-friedman.com)

I was born and raised in Texas. I have a Bachelor of Science in Electrical Engineering. I worked as an engineer in Austin, TX for 3 years before moving to New York City to get my master's in Integrated Digital Media at NYU.

## Skills

Augmented Reality, Graphic Design, UI, UX, Web Design, Human Centered Design

## Looking For

Full-time 

Part-time 

Freelance

Internship 

## Languages

C#

[asherdf5@gmail.com](mailto:asherdf5@gmail.com)

[linkedin.com/in/asher-friedman](https://www.linkedin.com/in/asher-friedman)





## Products

## Featured:

- ☐ All Items
- ☐ Open Access
- ☐ Open Access
- ☐ Open Access
- ☐ Open Access
- ☐ Open Access
- ☐ Open Access
- ☐ Open Access

## Filter:

- ☐ All Items
- ☐ All Items
- ☐ All Items
- ☐ All Items
- ☐ All Items
- ☐ All Items
- ☐ All Items
- ☐ All Items

## STEAM

- ☐ Science
- ☐ Technology
- ☐ Engineering
- ☐ Art
- ☐ Mathematics

## Type

- ☐ Book
- ☐ Book
- ☐ Book
- ☐ Book
- ☐ Book
- ☐ Book

## Category

- ☐ All Items
- ☐ All Items
- ☐ All Items
- ☐ All Items
- ☐ All Items
- ☐ All Items

## Brand

- ☐ All Items
- ☐ All Items
- ☐ All Items
- ☐ All Items
- ☐ All Items
- ☐ All Items

New



## New Arrivals!



20 Items Page

Toy Name  
\$19.99Toy Name  
\$19.99Toy Name  
\$19.99Toy Name  
\$19.99Toy Name  
\$19.99Toy Name  
\$19.99Toy Name  
\$19.99Toy Name  
\$19.99Toy Name  
\$19.99

## Customer Care

Shipping Info  
Return Policy

## Information

The Store  
Contact  
FAQ

## Contact

123-456-7890  
info@albertalearning.com

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